RESUIVIE

GIANCARI O DI BELLA



PROFESSIONAL EXPERIENCE

UX-UI DESIGNER CONSULTANT • 08/2018 - now

Dusk Foundation B.V. (Amsterdam, NL)

Main tasks: UX-UI guidelines, motion graphics and visual content creation.

ASSOCIATE ART DIRECTOR CONSULTANT 11/2016 - now

Sync-line Srls (Rome, IT)

Main tasks: UX-UI design for different kind of digital product such as web or mobile apps, leading developers team in india to achieve final product. Creation and maintenance of:

www.donorionenapoli.it

- www.donorioneercolano.it
- www.donorionemontemario.it
- www.irsefirfedlazio.com
- www.asilonidowinniethepooh.it

01/2016 - 09/2016

GRAPHIC - WER DESIGNER

GoSparc B.V. (Amsterdam, NL)

Main tasks: Sparc web platform UX-UI, digital and printend graphics content (website & faire assets creation)

Creation and maintenance of:

www.gosparc.com

08/2014 - 12/2015

INDUSTRIAL DESIGNER

Beestar B.V. (Amsterdam, NL)

Main tasks: Design the "Sparc" (first smart vehicle IoT dedicated to cars fleet's managers - Patent code WO 2017050353 A1) communicating with

Taiwan production team for mass production.

08/2013 - 05/2014

INDUSTRIAL - GRAPHIC DESIGNER FREELANCE

Beestar B.V. (remote from Rome, IT)

Main tasks: Design multiple prototypes IoT devices and graphics assets

creation (mainly renderings and mock-ups).

• 08/2010 - 07/2014

GRAPHIC DESIGNER FREELANCE

Main tasks: Mock-ups and graphines content creation.

In this phase i learned the graphics related software like Adobe suite,

Rhinocers and Cinema 4d, while i was graduating Architect.

EDUCATION & TRAINING

ARCHITECTURE UE 09/2006 - 07/2014 ●

(Rome, IT) Sapienza University of Rome

Architectural Design, Urban Planning, History of Architecture, Restoration, Urban Redevelopment, Energy improvement.

Paris Market Lab Architecture Contest 09/2011 - 02/2012

(Catalunia, SP) Archmedium

Design of a Restaurant & Chefs School in Paris.

YEAR OF STUDY AT FRANKFURT UNIVERSITY OF APPLIED ARTS 08/2010 - 08/2011

Lifelong Learning Programme - Erasmus - FachhochSchule Frankfurt am Main

DIPLOMA IN LANGUAGES HIGHSCHOOL 09/1999 - 07/2006 • (Rome, IT) Istituto Immacolata

☆ ACHIEVEMENTS

- Design the 'Sparc' (IoT), conceptualize the shape and communicating with the Taiwan team for its the mass production.
- Create UX-UI & graphic design solutions starting from the concept to completion.
- Design presented during the Techcrunch on september 2013 in San Francisco.
- Release iOS and Android apps.
- PATENT Code WO 2017050353 A1 (Sparc vehicle IoT).
- Honour mansion in Architecture contest.
- Developing Concepts and Artworks.

LANGUAGES

C1 English average

A1 German very basic

A1 Spanish very basic

Italian mother tongue



PERSONAL **SKILLS**

Analytical ability

Communication ability

Management ability

Creativity

Team work